

ROCKLIN ADULT SOFTBALL RULES FOR AZEVEDO PARK – 2006

1. **RULES** – 2006 Amateur Softball Association rules govern play, with the following listed exceptions.
2. **ELIGIBILITY** - Players must be 18 to play. Once a player signs a roster, they must be released in writing by their manager. Players cannot switch teams after the first three weeks. Players must participate in at least two league games to be eligible for the playoffs.
3. **ROSTERS** - Roster size must be maintained at 12-16 players in men's leagues and 12-20 players in coed.
4. **GAME TIME** - Game time is forfeit time. A team must have eight to start. However, if both team manager's agree **PRIOR** to the start of play, teams can play with any amount of players. If the home team doesn't have enough players, they will be allowed to bat first. If they still don't have enough players, they forfeit.
5. **CONDUCT** - All player's shall abide by the Player's Code of Conduct. Team manager's are responsible for the actions of their players and spectators. A player ejected from a game for any reason will be suspended for a minimum of one game.
6. **PROTESTS** - Protests shall be based on interpretations of rules only, and shall be made in accordance with the A.S.A. Rule Book. In addition, protesting teams must complete the Protest Form available from the scorekeeper and turn in into the League Director no later than 4:30 p.m. the following work day with a \$25.00 deposit that will only be returned if the protest is upheld.
7. **LINEUPS** - A team may use the A.S.A. rule book, or choose to bat all players who are present. If batting everyone, a new player may be added any time to the bottom of the lineup only. Teams **MUST** present a lineup card to the scorekeeper by game time **WITH FIRST AND LAST NAMES** of all players.
8. **PRACTICE** - No batting practice is allowed between games. Infield practice of 5 minutes per team will be allowed only if there is time before the official scheduled starting time.
9. **TIME** - The time limit for games is 60 minutes. No inning may start after the time limit has expired. All innings that start within regulation time will be completed unless the home team is at bat with the lead in the game. In the event of a tie game at the end of 60 minutes, the game will continue until the 9th inning (if needed), at that time the ASA tie breaker will be used to determine a winner.
10. **PITCHING** – All leagues will use an extended strike mat and the count will begin with 1 ball and 1 strike with one extra foul. The Men's and Coed leagues have a 6' minimum and a 12' maximum height limit for pitching, which follows the A.S.A. rule book.
11. **RUN RULE** - A 10-run rule is in effect after five innings.
12. **PLAYER LEAVING** - Any player who voluntarily leaves the game for any reason will be declared out each time his position in the batting order is reached, only upon request of the defensive team. This protest is valid only at the point of contention and is not allowed if a pitch to the next batter has been thrown. Player(s) leaving the game does not constitute a legal protest. In the case of an injured player, a substitute may enter the batting order in the player's position.
13. **EJECTION'S** - Any team that falls below 8 players because of an ejection will be required to forfeit. Any ejected player's place in the batting order will result in an automatic out.
14. **COED RULES** - The following coed rule exceptions will be followed:
 - The pitching arc is 6-12'
 - Teams must alternate gender in the batting order. Teams may not play with more men than women.
 - Positions must be as follows: two women in both the infield and outfield, and one at either pitcher or catcher.
 - Sliding is allowed, but not required. Running through is allowed at 2nd and 3rd in the D-2 League only.
 - ASA Walk Rule - If a male walks, the female following can choose to hit or walk also with 2 outs, with less than two outs, the female must bat.
 - If the umpire deems that a male "blatantly" took a play from a female on defense, the umpire awards the batter the bases the umpire judges they would have attained.
 - Hot Bats are NOT allowed in Coed play** - A Hot Bat is any Double or Triple Wall, Exterior Shelled or Sleeved or Composite bat. Also any bat exceeding 1.20 BPF is considered a Hot Bat, (i.e. EST = Exterior Shelled Technology). Any player using a Hot Bat or Non-Approved bat for our coed league will be subject to be called out and possible ejection from play, including team manager/ captain. Umpires decision is final!
15. **BALLS** - The City of Rocklin provides balls for all games. An 11" ball is used for women and 12" for men.
16. **HOME RUNS** – Home runs by each team will be limited to 3, with a 1 to 1 equalizer rule to a maximum of 6. All excess home runs will be outs.
17. **BATS** – Will follow the ASA approved bat list! No bats on the ASA Banned bat list will be allowed. Umpires decision is final! Additional information and bat lists can be found at www.softball.org.